CONSTITUTION OF
GAMERS GUILD

1 Article I - Name
1.1 The Gamers' Guild (hereafter referred to as the "Guild")

2 Article II - Object
2.1 To cater to the members' hobby needs through the provision of materials and a playing locale, all within a formal framework that would facilitate the introduction of the hobby to the general McGill community.

3 Article III - Membership
3.1 There shall be full members and associate members.
3.2 Any member of the Students’ Society of McGill University may become a full member by signing the membership list and paying the membership fee.
3.3 Associate membership shall be open to professors and non-students, subject to the General Assembly's approval.
3.4 The number of full members must exceed the number of associate members. Associate members may neither vote nor hold elective office.

4 Article IV - Officers
4.1 The General Assembly shall be represented by five (5) elected officials, these being a President, a Secretary and a Treasurer and two (2) Representatives. The duties of the officers are outlined below.

5 Article V - Portfolios
5.1 The President shall:
5.1.1 The president shall be chairperson of the General Assembly. As such, s/he shall call meetings, order materials needed, represent the guild at official occasions and be in charge of external relations. The President shall co-sign all financial transactions with the Treasurer, s/he shall also co-sign all minutes with the Secretary.

5.2 The Secretary shall:
5.2.1 The Secretary shall record the minutes, post all pertinent guild notices, help the President in external relations, and overtake the President's responsibilities during the latter's absence. The Secretary shall co-sign all minutes with the President.

5.3 The Treasurer shall:
5.3.1 The Treasurer shall be responsible for the collection of membership fees and up-to-date bookkeeping of the budget and financial statements. The Treasurer shall ensure that the financial rules and regulations of the SSMU are respected. The Treasurer shall co-sign all financial transactions with the President. S/he may also attend SSMU meetings in place of or in addition to the President.
5.4 The Representatives shall:
5.4.1 The two (2) representatives shall hold office hours at the guild office, help supervise the lending of literature and games, and carry out such non-essential functions as dictated by the President.

6 Article VI - Fees
6.1 Each year, at the last meeting of the General Assembly, fees shall be set for the following academic year.

7 Article VII - General Assembly
7.1 Legislative authority is granted to all full members in good standing through the General Assembly. Proposals presented by members are to be debated and resolved during the meetings of the General Assembly; all full members are members of the General Assembly. The procedures and powers of the general assembly are as follows:

7.1.1 The President shall call at least two (2) General Meetings per year by posting notice one week in advance in the McGill Tribune, at the guild’s locale and, if need be, by sending notices to the members’ postal addresses.

7.1.2 The first meeting shall be convoked for the third or fourth week of the academic year, and the last meeting shall take place during the last two weeks of winter term lectures (March).

7.1.3 If more than half of the full members desire General Assembly meetings in addition to the above, the President must comply with their written request.

7.1.4 Quorum shall require the presence of the President, either the Secretary or the Treasurer, and one of the Representatives, as well as at least one third (1/3) of all full members. If quorum is not achieved, matters are relegated to a temporary committee consisting of the President, Secretary, Treasurer and two (2) full members elected from and by those present. In choosing a date and time for these meetings, the President shall try to do so in a manner that will accommodate the majority of the full members.

7.1.5 The President shall act as chairperson and the Secretary shall record the minutes of these meetings.

7.1.6 Authority on procedure shall be Robert’s Rules of Order, Revised.

7.2 The matters to be dealt with by the General Assembly in its meetings are outlined below:

7.2.1 The election of new 'officers at the last meeting of every winter term; the candidates must meet the following criteria:
    - One semester of membership;
    - Be full members.

7.2.2 The allocation of funds received from membership fees and other activities sponsored by the Guild. Members have the right to the Guild's book of accounts, of which a copy must always be present at the guild’s locale. Guild co-signing officers shall be the President and the Treasurer.

7.2.3 The formulation of new rules.

7.2.4 If need be, the formation of committees.

7.2.5 The appointment of members who volunteer to supervise the lending of literature and games.

7.2.6 In necessary, the impeachment of officers; at least two-thirds (2/3) of all full
members must approve of such action. There must be acceptable grounds for impeachment. (N.B. Members may send their vote in if they cannot attend these meetings. They must inform the Secretary of this before elections and before other important matters are brought up).

7.2.7 All voting is to be done by secret ballot.

8 Article VIII - Affiliation
8.1 Affiliation with other similar simulation clubs shall be decided by the General Assembly.

9 Article IX - Amendments
9.1 Amendments may be instituted as follows: a) Passage by a two-thirds (2/3) majority vote of the full members; at least 2/3 of all members must vote for the passage to be valid; and b) ratification by the Students' Society of McGill University Council.

10 Article X - Default
10.1 In such a case where this Constitution does not adequately deal with circumstances that may arise, that situation shall be placed under the jurisdiction of the Constitution of the Students’ Society of McGill University.